Write a Test Harness and Programme as follows

|  |  |
| --- | --- |
| **Project 1** | **Project 2** |
| Test Harness | Application (Console) |
| Checks for 6 numbers  Checks that numbers are between 1 and 46  Checks that no numbers are repeated | Asks for 6 numbers  Checks that numbers are between 1 and 46  Checks that no numbers are repeated |
| Used the project GameObject (Skeleton initially) | GameObject  Main uses GameObject |

Both Projects should be included in one GitHub Repository

Sample StarterKit <https://bitbucket.org/MuddyGames/simpleasserttestsolution/src/master/>

Useful links

<https://en.wikipedia.org/wiki/Assert.h>

<http://www.cplusplus.com/reference/cassert/assert/>